



ARTHUR VITORINO

ARCHITECT & 3D ARTIST

PROFILE

Architect and Urban Planner with experience in architectural design, interior design and technical detailing, with a strong focus on photorealistic 3D visualization.

EXPERIENCE

LEAD ARCHITECT & 3D ARTIST | 2025

Milcent Arquitetura | Salvador, Brazil

Team coordination, 3D modeling and photorealistic rendering of interior and exterior environments.

ARCHITECT & 3D ARTIST | 2024-2025

GAM Arquitetos | Salvador, Brazil

Responsible for photorealistic 3D modeling and rendering of interior and exterior environments. Concept development and visualization production.

PARTNER ARCHITECT | 2016-2023

MOTE Arquitetura | Salvador, Brazil

Residential and commercial design, renovations, construction, consulting and as-built surveys. Focus on combining aesthetics and functionality through innovative and sustainable solutions.

ACADEMIC & PROFESSIONAL EXPERIENCE

ARCHITECTURAL ILLUSTRATOR | 2015-2019

Minha vaga, minha morada: Arquitetura para pessoas e automóveis em Salvador, Bahia

Produced architectural illustrations for a book by Márcio Correia Campos, published by EDUFBA in 2019.

AUTHOR & RESEARCHER | 2015-2018

Habitação e Hibridização: Aumento de densidade no Condomínio Rio das Pedras

Undergraduate thesis published in 2018. Research group: Contemporary Architecture Typology in Salvador.

CONTINUING EDUCATION

SketchUp Lev | Lev Render | Lev Layout PRO | Lev Concept

Provider: Lev Design

Studies in streamlined design methodologies. Original project library with blocks, materials and settings for commercial use.

CONTACT

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EDUCATION

ARCHITECTURE AND URBANISM

Federal University of Bahia

2013-2018

LANGUAGES

Advanced English

KEY STRENGTHS

Flexible schedule

Own workstation

Personal D5-ready asset library

Available for work outside
Salvador

SKILLS

D5 Render	
SketchUp PRO	
Layout PRO	
V-Ray	
Photoshop	
ArchiCAD	

PORTFOLIO

instagram.com/arthurvitori

